

Jacob Elias

jelias.me

jelias@uw.edu, (847) 910-7570

EDUCATION

University of Washington Seattle, WA
BDes in Interaction Design Class of 2020
3.67 GPA, 6 Quarter Dean's List Recipient,
Kenneth L. Striker Design Scholarship Recipient.

Interim President of IxDA, Varsity UW Climbing Team,
Arts + Entertainment Volunteer, Founder of Waterski
and Wakeboard at UW.

Teaching Assistant for Interface Design I

January 2020 – April 2020

Working alongside guest lecturer, Andrew Allen,
Head of Product and Design at WeTransfer, to teach
interface design practices. Planning to lead lessons
on cross-platform design patterns and industry tools
such as Figma and Principle.

SKILLS

Design Product Design, UI/UX, AR/VR Interface
Design, Sketch, Adobe Creative Suite, Branding,
Art Direction, Design Research

Prototyping Principle, Origami, HTML & CSS,
Javascript, Arduino

Storytelling Videographer & Film Maker,
Photographer, Writer

Character Bicycle Mechanic, Rock Climber,
Waterskier, Snowboarder, Bread Baker, Adventurer

EXPERIENCE

Google Daydream AR/VR

Student Interaction Designer

January 2019 – Present

Seattle, WA

Year-long, sponsored design project with Google LLC, Mountain View. Led
by Prof. Axel Roesler. Design of a new line of sight interaction model for
head-mounted devices to provide visual affordances for direct interaction
in the field of view.

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Creative Director / Videographer

September 2018 – Present

Seattle, WA

Direct and design the production of media ranging from album artwork and
promotional assets to merchandise and larger video projects. Film and
support the band while working closely with band members and the creative
team to realize future visions.

F5 Networks

UI/UX Design Intern

June 2019 – August 2019

Seattle, WA

Simultaneously designed and developed an in-house Design System, User
Interface, and an original IA and Interaction Model in order to develop
future products. Collaborated with the Senior Designer and Front End Dev
team resulting in highly responsive problem solving for the NGINX
Business Unit.

IDEO CoLab

CoLab Fellow

March 2019

Cambridge, MA

Worked on an interdisciplinary team to build prototypes exploring develop-
ing technologies and future experiences in the realm of transportation.